



2008 MANDATORY PLAY R

MANDATORY PLAY REQUIRE

ALL PLAYERS SHALL RECEIVE THEIR MANDATORY PLAYS BY
 QUARTER OR THEY SHALL ENTER THE GAME AT THE START O
 AND REMAIN IN THE GAME UNTIL THEY HAVE RECEIVED THEI
 OF PLAYS.

___ 31-35 PLAYERS-6 PLAYS ___ 26-30 PLAYERS-8 PLAYS X 16-25 PLAY

MITEY MITE MPR

___ 31-35 PLAYERS -8 PLAYS ___ 26-30 PLAYERS-10 PLAYS ___ 16-25 PLAY

Team Name: WHITE OAK WARRIORS Date of Game: 10/4/2008

Please "X" One:

X DIVISION I

___ DIVISION I

DIVISION OF PLAY:

___ JR. PEEWEE

X PEEWEE

___ JR. MIDGET

___ MITEY MITE

___ BANTAM

___ JR.BANTAM

LIST PLAYER'S NUMERICALLY				STARTERS		ACTIVE PLAYS PLAYED											
	Jer. #	Players Name	O/L	OFF	DEF	1	2	3	4	5	6	7	8	9	10	11	12
1	1	Allen, Clarence	O/L														
2	2	Jones, Terrence	O/L														
3	3	Joppy, Kevin															
4	4	Payne, DeAndre	O/L														
5	5	Vassos, Luke	O/L														
6	6	Payne, Joe	O/L														
7	7	Cooper, Gaston	O/L														
8	8	Lee, Dimitri	O/L														
9	9	Etheridge, Dion	O/L														
10	10	Murtaugh, Michael	O/L														
11	11	Henderson, Raymond	O/L														
12	12	Johnson, Anthony															
13	20	VanHorn, Tarik	O/L														
14	24	Snider, Rodney	O/L														
15	26	Robinson, Marquis	O/L														
16	33	Nickens, Jeremy															
17	44	Etuaful, Samuel	O/L														
18	52	Battle, Rudolph															
19	55	De Los Santos, Nicolas															
20	56	Murphy, Alameen															
21	88	Brooms, Garvin															
22	99	Johnson, Kenneth	O/L														
23																	
24																	
25																	
26																	
27																	
28																	
29																	
30																	
31																	
32																	
33																	
34																	
35																	

MANDATORY PLAY MONITORS CERTIFICATION

HOME TEAM MONITOR _____

VISITORS TEAM _____

PRINT NAME _____

PRINT NAME _____

HOME SCORE _____

VISITORS SCORE _____

Reason Key: A. Under/Over wt. (put in wt) B. Sick/Injured C. Absent D. Disc

